Activity: Continuous Story

Pathway:	Speech to Inform
Assessment Section:	**Section 3:** Persuasive Speaking
Activity aim:	This activity develops close listening skills and persuasive speaking skills in a fun way! It is a great activity for helping less confident students to speak and engage with the class.
Time:	10-15 minutes
Delivery:	This game is best conducted with a large group / a class. Each student speaks for anywhere from 20 seconds to a minute, using a sentence starter given by the teacher. For example: • Bleary-eyed, I went downstairs for breakfast. The house was empty, even the furniture had gone... • The gravestones stood silently, row upon row like soldiers long forgotten. A scream shattered the silence... • Three of us. We were the only ones left, the only ones to make it to the island. • I had never seen a ghost. But like they say, there is a first time for everything. • Cold and wet, tired and exhausted, she made her way along the path through the forest. For more great story starters, please see: www.literacyshed.com/story-starters.html The game continues until one player can no longer think of something to say.